



# Nek5000 v19; Hands on session 1

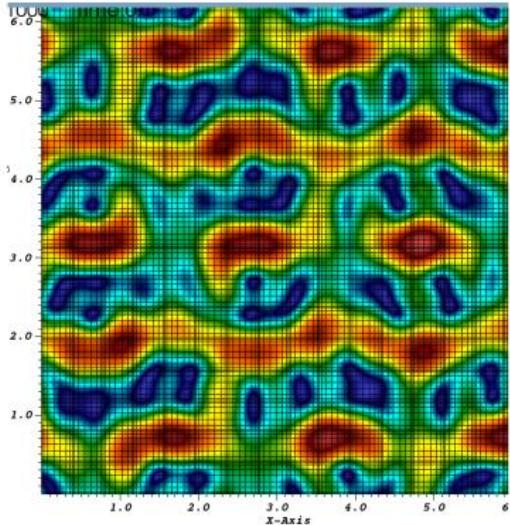


ROYAL INSTITUTE  
OF TECHNOLOGY

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KTH Engineering Mechanics



# First run: eddy\_uv



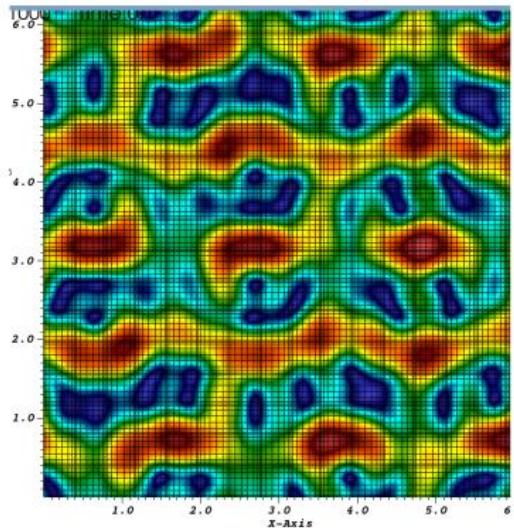
Requirements:

- Nek5000 code
- gmake
- gcc, gfortran
- mpicc, mpifort/mpif77
- VisIt, Paraview
- gmsh

```
filetemplate: eddy_uv%01d.f%05d
firsttimestep: 1
numtimesteps: 11
```

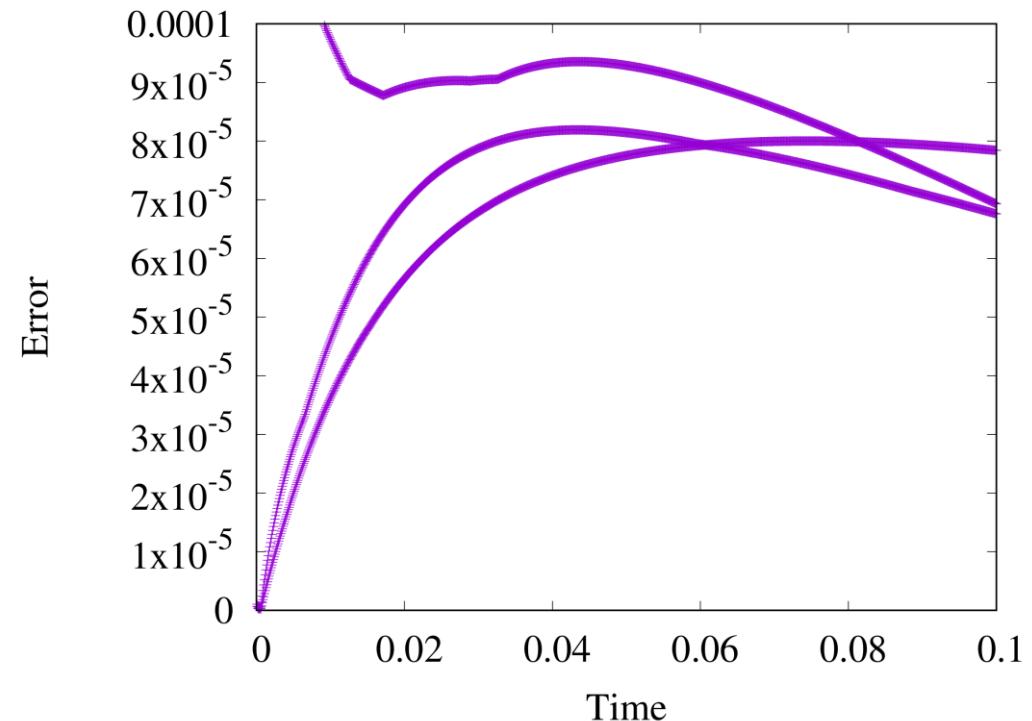
```
tar zxf Nek5000-19.0.tar.gz
cd ./Nek5000/
export NEK_SOURCE_ROOT=`pwd`  
PATH=${NEK_SOURCE_ROOT}/bin:$PATH
cd tools/
./maketools all
cd ..../run/
cp -r ..../examples/eddy_uv/ ./
cd eddy_uv
genmap
    eddy_uv
    0.01
makenek eddy_uv
nekmpi eddy_uv 4
visnek
```

# First run: eddy\_uv



eddy\_uv.nek5000

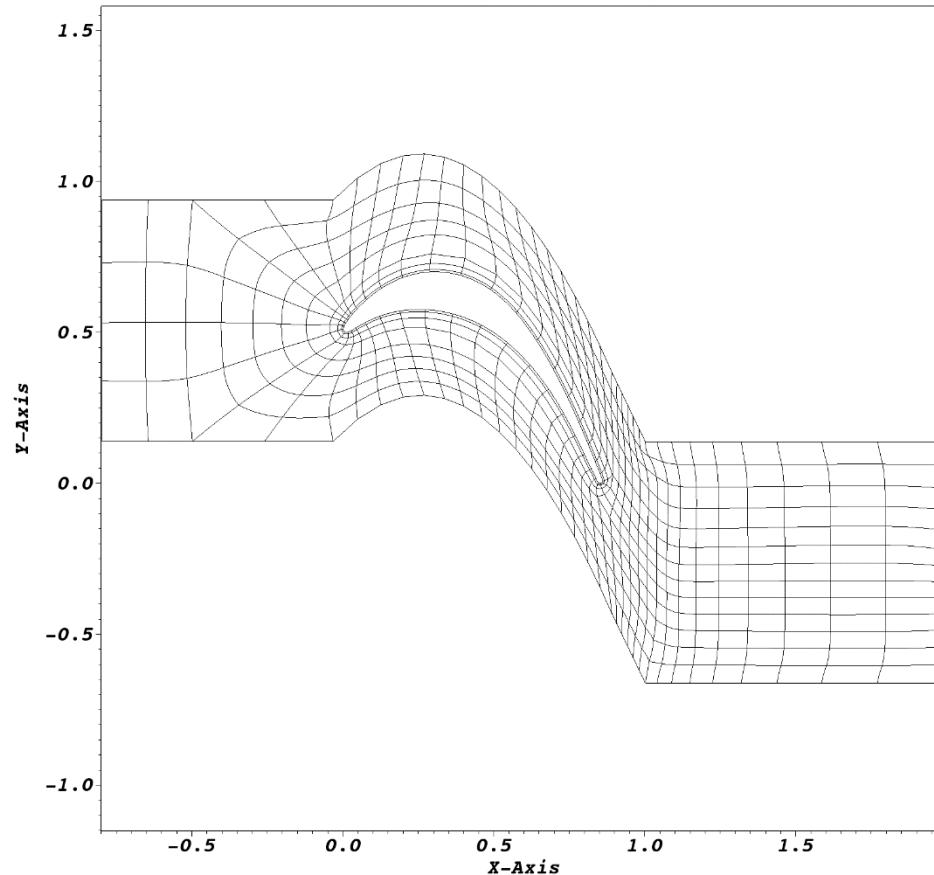
- Eddy solutions in doubly-periodic domain with an additional translational velocity
- Exact solution known
- Error plot  
`grep err logfile > err.txt`



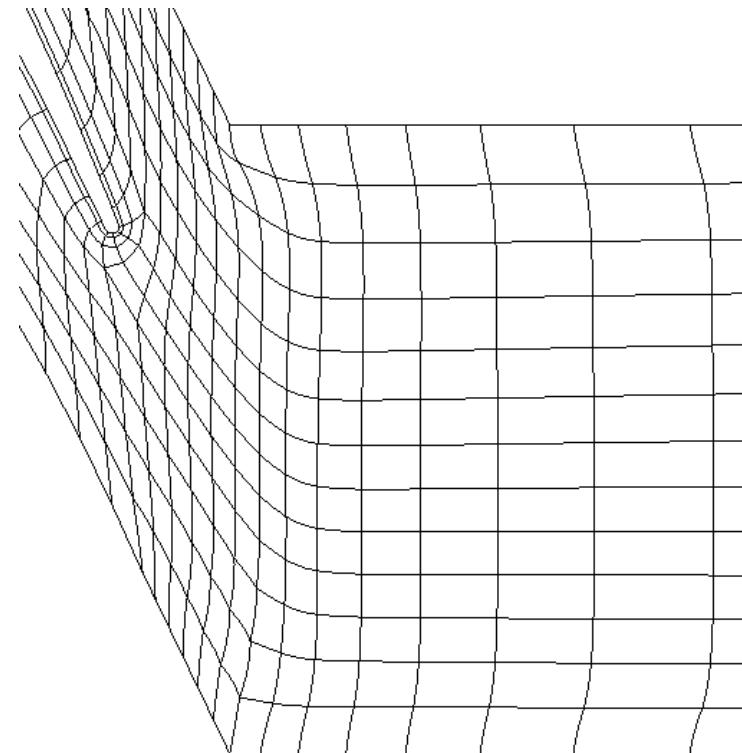
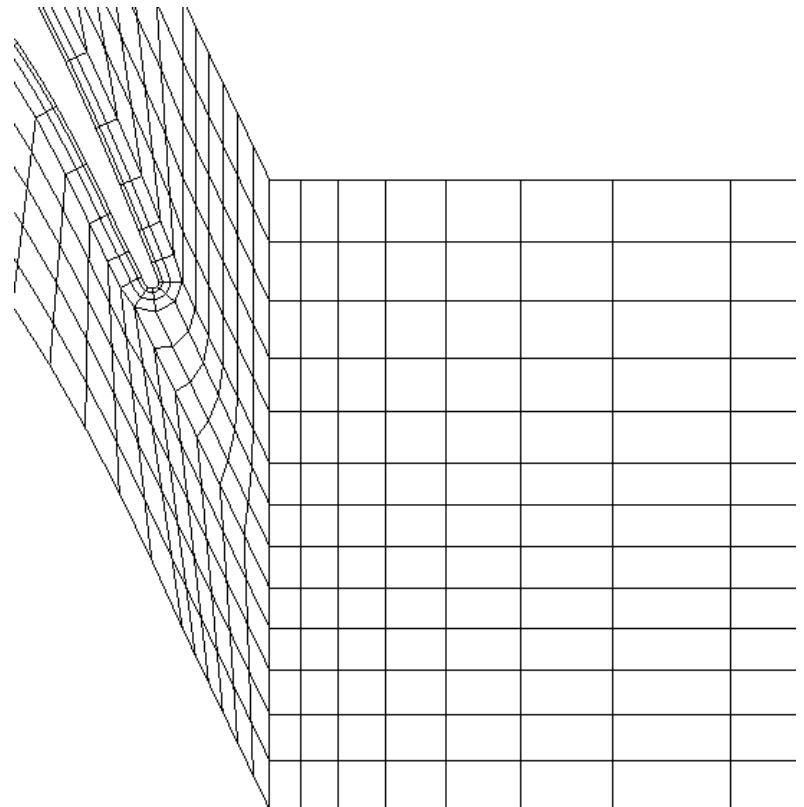
# Other interesting examples



- hemi: Particle tracking in flow past a hemispherical roughness.
- lin\_channel2D: Linear solver.
- ocyl: Moving meshes.
- smoother: Mesh smoothing
- taylor: Taylor-Couette flow.
- turbChannel: Turbulent channel flow
- vortex: Vortex breakdown in a container with a rotating lid



# Mesh smoothing



# Mesh smoothing



```
#include "experimental/meshsmoother.f"
```

```
c-----  
C  
C  USER SPECIFIED ROUTINES:  
C  
C    - boundary conditions  
C    - initial conditions  
C    - variable properties  
C    - local acceleration for fluid (a)  
C    - forcing function for passive scalar (q)  
C    - general purpose routine for checking errors etc.  
C-----  
subroutine uservp (ix,iy,iz,eg)  
  
parameter (init_trans=0)  
include 'SIZE'
```

```
subroutine usrdat2  
include 'SIZE'  
include 'TOTAL'  
  
call meshsmoother  
  
ccc  The default parameters for the smoother are:  
c  parameter(nbc=1)           !number of boundary conditions  
c  character*3 dcbc(nbc)  
c  save      dcbc  
c  data       dcbc /'W  '/  !BCs listed here  
  
c  idftyp = 0      !distance function - 0 -> exponential, 1-> tanh  
c  alpha = 15.     !Input for wall distance function  
c  beta   = 0.1    !  
  
c  nouter = 50     !total loops around laplacian and optimizer smoothing  
c  nlap   = 20     !number of laplacian iterations in each loop  
c  nopt   = 20     !number of optimization iterations in each loop  
  
c  mtyp = 1       !metric type  
ccc  
ccc  NOTE:The user can modify these parameters and run the smoother  
ccc  with modified parameters as:  
ccc  call smoothmesh(mtyp,nouter,nlap,nopt,nbc,dcbc,idftyp,alpha,beta)  
  
return  
end
```

# Common routines



- FAQ
- Tutorials
- Problem Setup
- Theory
- ⊕ Appendices
  - Build Options
  - ⊕ Internal Input Parameters/Switches
  - ⊕ Commonly used Variables
  - Commonly used Subroutines**
    - ⊕ Generating a Mesh with Genbox
    - ⊕ Mesh Modification

average of `f`. Depending on the value of the logical, `ifverbose`, the results will be printed to standard output along with name. In `avg2`, the `f` component is squared. In `avg3`, vector `g` also contributes to the average calculation.

`subroutine outpost(x,vy,vz,pr,tz, ' ')`

Dumps the current data of `x`, `vy`, `vz`, `pr`, `tz` to an `.fld` or `.f0????` file for post processing.

`subroutine platform_timer(ivrb)`

Runs the battery of timing tests for matrix-matrix products, contention-free processor-to-processor ping-pong tests, and `max( all address times )` times. Allows one

# Mesh smoothing



```
subroutine usrdat2
include 'SIZE'
include 'TOTAL'

call outpost(vx,vy,vz,pr,tz,'msh')
call meshsmoother
call outpost(vx,vy,vz,pr,tz,'msh')

ccc  The default parameters for the smoother are:
c  parameter(nbc=1)           !number of boundary conditions
c  character*3 dcbc(nbc)
c  save      dcbc
c  data      dcbc /'W  '/  !BCs listed here

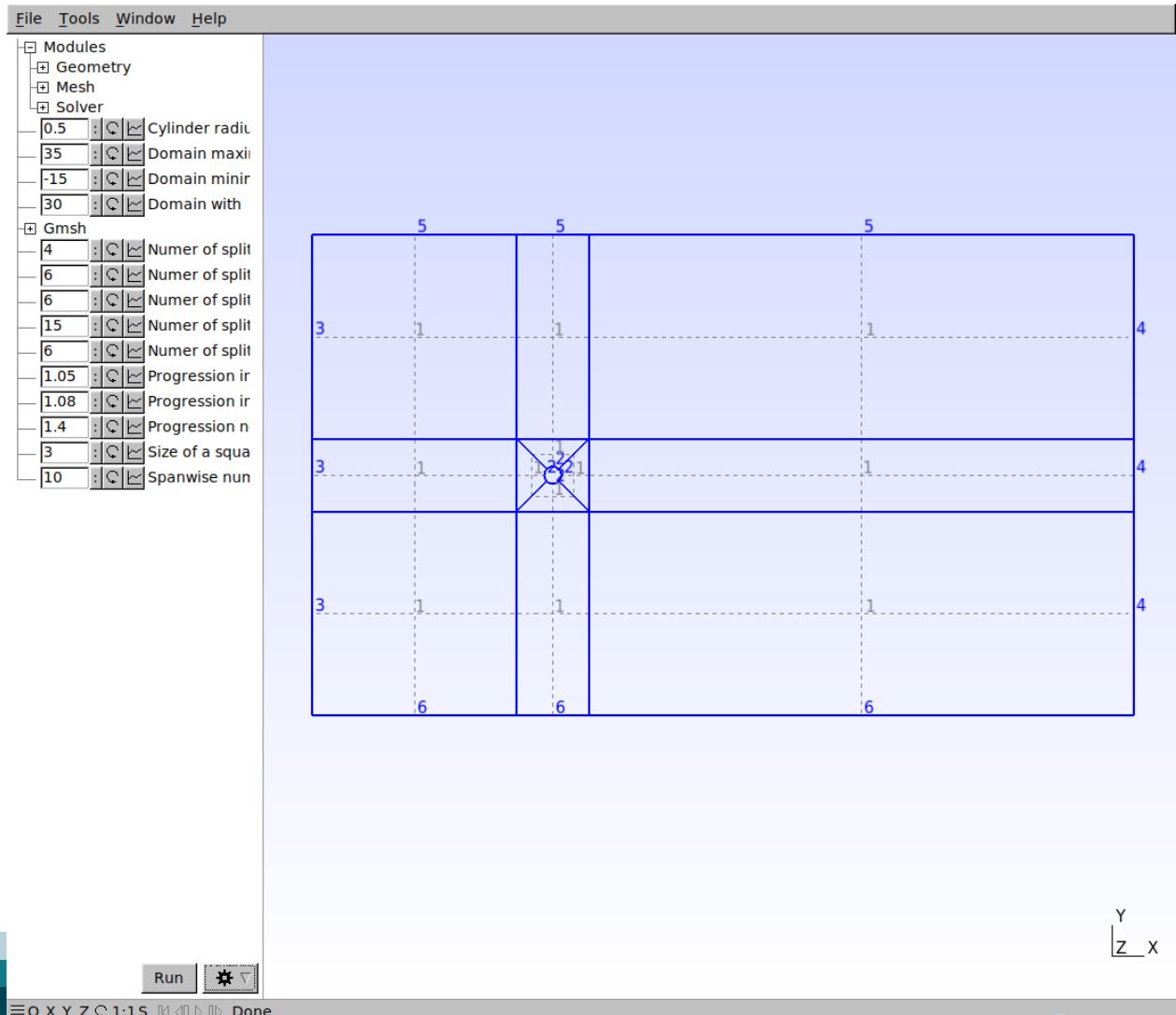
c  idftyp = 0      !distance function - 0 -> exponential, 1-> tanh
c  alpha = 15.     !Input for wall distance function
c  beta   = 0.1    !

c  nouter = 50     !total loops around laplacian and optimizer smoothing
c  nlap   = 20     !number of laplacian iterations in each loop
c  nopt   = 20     !number of optimization iterations in each loop
```

# Flow past circular cylinder: gmsh



- Advantages:
  - Open source code
  - Existing converter to Nek5000 format: gmsh2nek
  - Flexible scripting language
- Disadvantages:
  - Not a multi-block mesher
  - Lack of three-dimensional recombination algorithm
- Tested with gmsh v 4.8.3



# Flow past circular cylinder: gmsh script



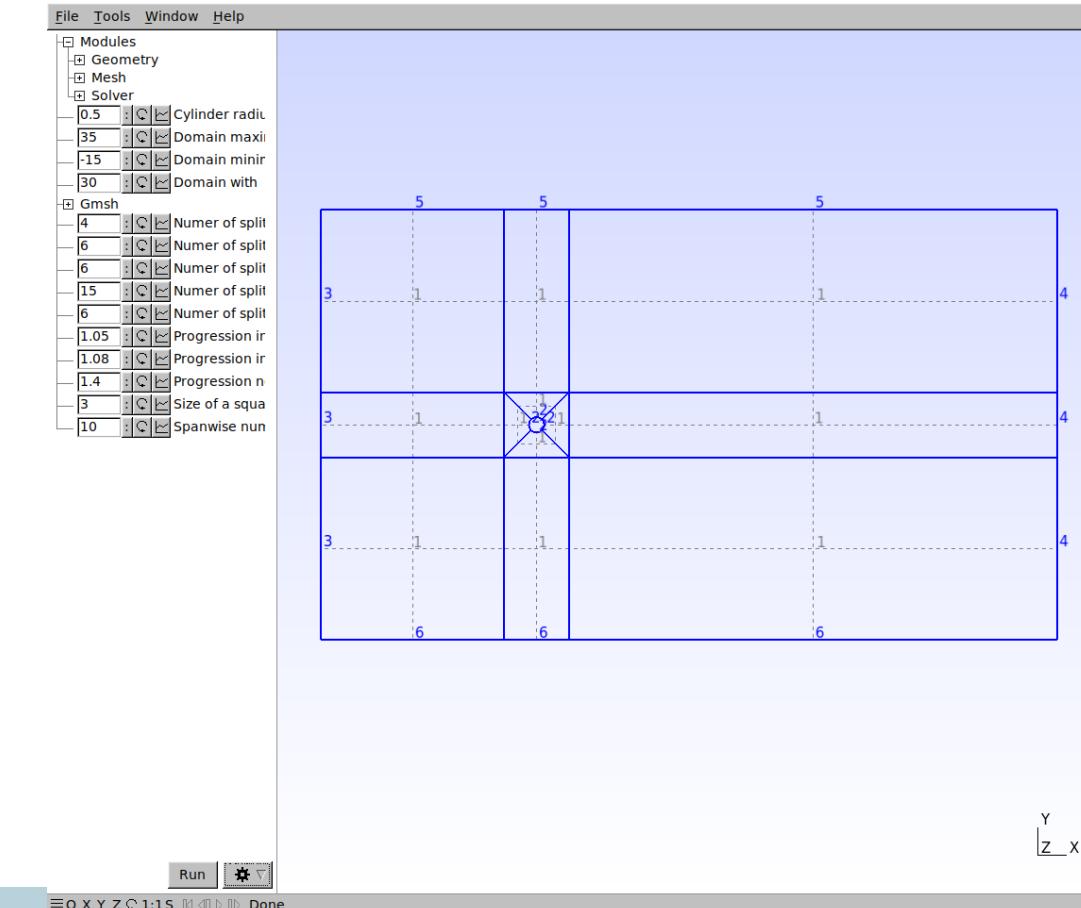
```
// Parameter section
///////////////////////////////
// I use open cascade
SetFactory("OpenCASCADE");

// mesh parameters
cyl_rad = DefineNumber[ 0.5 , Min 0.25, Max 1.0, Step 0.05, Name "Cylinder radius" ];
box_square = DefineNumber[ 3.0 , Min 2.0, Max 10.0, Step 1.0, Name "Size of a square re
box_min_x = DefineNumber[ -15.0 , Min -30.0, Max -10.0, Step 1.0, Name "Domain minimum x
box_max_x = DefineNumber[ 35.0 , Min 10.0, Max 50.0, Step 1.0, Name "Domain maximum x
box_width = DefineNumber[ 30.0 , Min 20.0, Max 50.0, Step 1.0, Name "Domain width" ];

// mesh parameters
// number of splits at the cylinder surface
srf_nspli = DefineNumber[ 4 , Min 2, Max 20, Step 1, Name "Numer of splits; cylinder su
// number of splits at the cylinder surface from the wake side
wsrf_nspli = DefineNumber[ 6 , Min 2, Max 20, Step 1, Name "Numer of splits; cylinder s
// number of splits normal to the cylinder surface
nsrf_nspli = DefineNumber[ 6 , Min 4, Max 20, Step 1, Name "Numer of splits; normal to
// number of splits in front of cylinder
front_nspli = DefineNumber[ 6 , Min 2, Max 20, Step 1, Name "Numer of splits; front o
// number of splits in wake
wake_nspli = DefineNumber[ 15 , Min 2, Max 50, Step 1, Name "Numer of splits; wake"
// spanwise number of splits
spnw_nspli = DefineNumber[ 10 , Min 2, Max 50, Step 1, Name "Spanwise numer of splits

// progression normal to the cylinder surface
wnprog = DefineNumber[ 1.4 , Min 1, Max 2, Step 0.1, Name "Progression normal to the c
// progression in the wake region
wwprog = DefineNumber[ 1.05 , Min 1, Max 2, Step 0.01, Name "Progression in the wake r
// progression in the front region
wfprog = DefineNumber[ 1.08 , Min 1, Max 2, Step 0.01, Name "Progression in the front r

// Element scale at cylinder surface
cs_el_sc = 0.1;
```



# Flow past circular cylinder: gmsh script



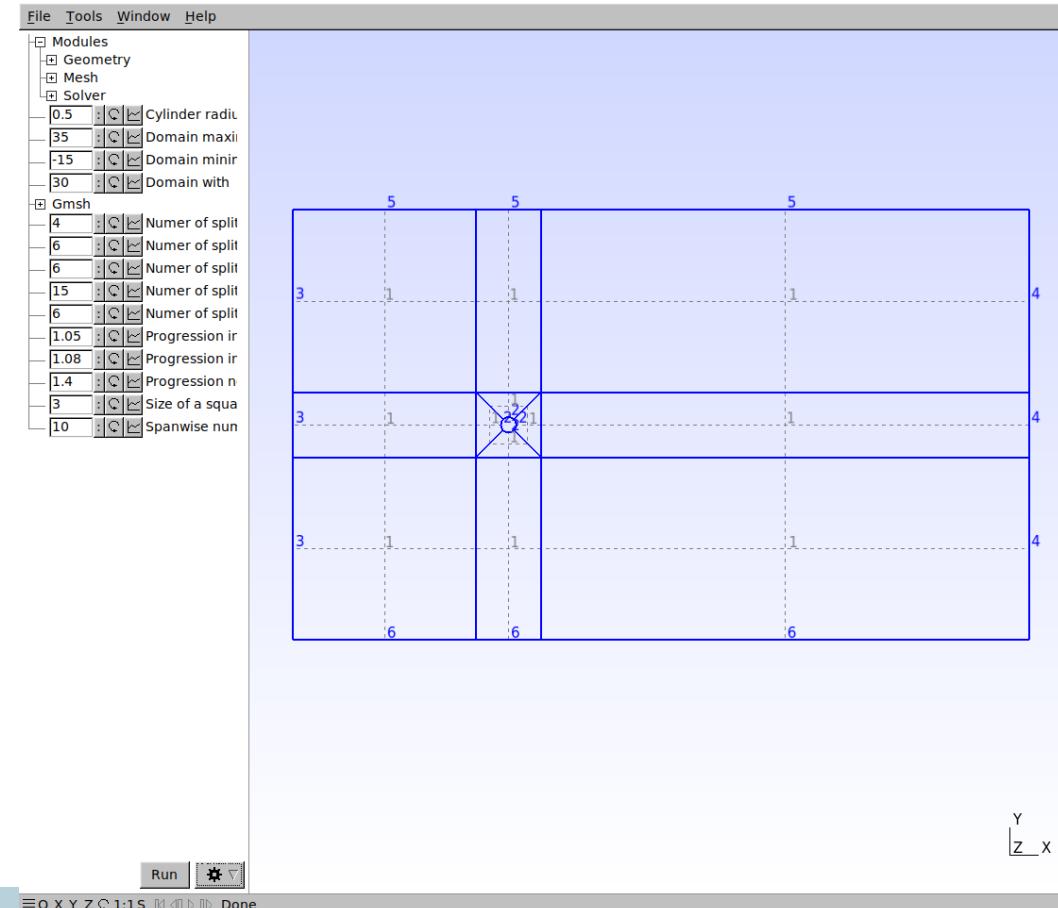
```
x_pos = cyl_rad*Sin(Pi/4.0);
pts_arc_1 = newp;
Point(newp) = {-x_pos,-x_pos,0.0,cs_el_sc};
pts_arc_2 = newp;
Point(newp) = {-x_pos,x_pos,0.0,cs_el_sc};

x_pos = box_square*Sin(Pi/4.0);
pts_sqr_1 = newp;
Point(newp) = {-x_pos,-x_pos,0.0,cs_el_sc};
pts_sqr_2 = newp;
Point(newp) = {-x_pos,x_pos,0.0,cs_el_sc};

// Curves
list() = {newl};
Circle(newl) = {pts_arc_1,pts_centre,pts_arc_2};
list() += {newl};
Line(newl) = {pts_arc_2,pts_sqr_2};
list() += {newl};
Line(newl) = {pts_sqr_2,pts_sqr_1};
list() += {newl};
Line(newl) = {pts_sqr_1,pts_arc_1};

// Surfaces
surface_list() = {};
crvl = newll;
Curve Loop (crvl) = {list()};
surface_list() += {news};
Surface(news) = {crvl};

// Replicate rotate
langle = 0.5*Pi;
surface_list() += Rotate {{0.0,0.0,1.0},{0.0,0.0,0.0},langle} { Duplicata{ Surface{surface_list()
surface_list() += Rotate {{0.0,0.0,1.0},{0.0,0.0,0.0},-langle} { Duplicata{ Surface{surface_list()
surface_list() += Rotate {{0.0,0.0,1.0},{0.0,0.0,0.0},2*langle} { Duplicata{ Surface{surface list
```



# Flow past circular cylinder: gmsh script



```
// Remove duplicates
Coherence;

// Extract edges
list() = Unique(Abs(Boundary { Surface{surface_list()} }; ))};

//For il In {0:# list() - 1}
//  Printf("list %g %g", il,list(il));
//EndFor

///////////////////////////////
// Physical properties section
/////////////////////////////
// Volume
Physical Surface("Fluid",1) = {surface_list()};

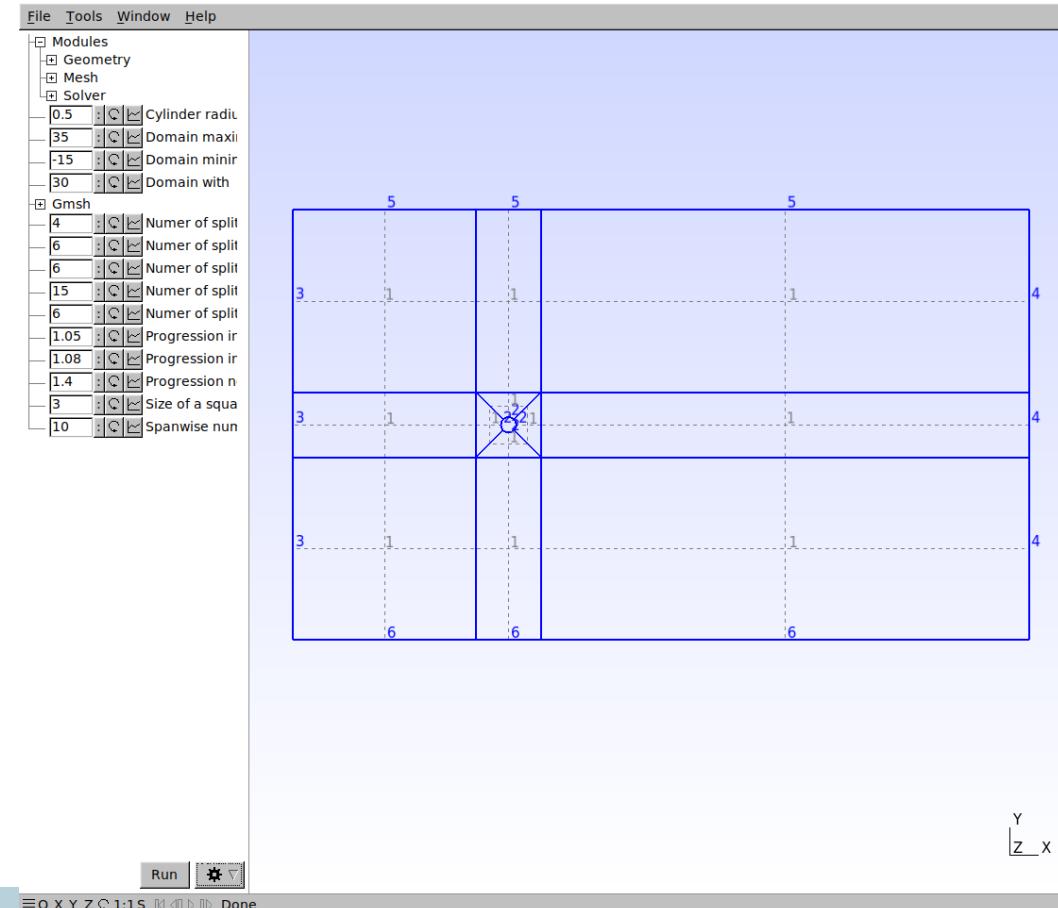
// Wall
Physical Curve("Wal",2) = {list(3),list(6),list(9),list(11)};

// Inflow
Physical Curve("Inf",3) = {list(14),list(24),list(26)};

// Outflow
Physical Curve("Out",4) = {list(17),list(28),list(30)};

// Top periodic
Physical Curve("Pet",5) = {list(23),list(27),list(31)};

// Bottom periodic
Physical Curve("Peb",6) = {list(20),list(25),list(29)};
```



# Flow past circular cylinder: gmsh script



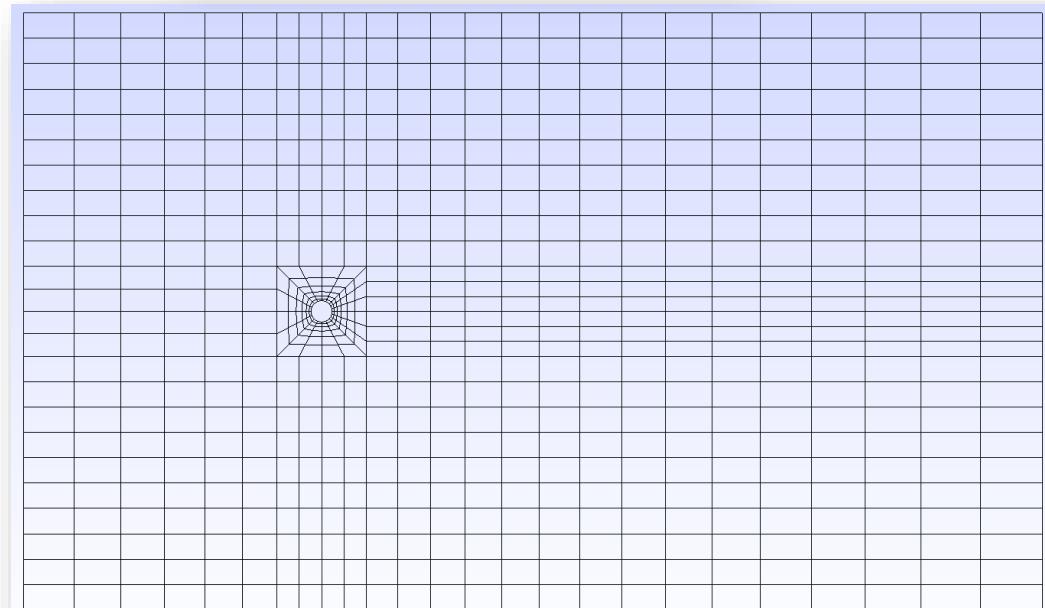
```
///////////////////////////////
// Transfinite division section
///////////////////////////////
// Edge division
//
Transfinite Curve{list(3),list(6),list(9),list(1),list(5),list(7),list(14),list(20),list(23)} = (srf_nsplit+1) Using Progression 1;
Transfinite Curve{list(11),list(10),list(17)} = (wsrf_nsplit+1) Using Progression 1;
Transfinite Curve{list(18),list(19),list(21),list(22),list(24),list(26),list(28),list(30)} = (spnw_nsplit+1) Using Progression 1;
Transfinite Curve{list(12),list(13),list(25),list(27)} = (front_nsplit+1) Using Progression wfprog;
Transfinite Curve{list(15),list(16),list(29),list(31)} = (wake_nsplit+1) Using Progression wwprog;
Transfinite Curve{-list(0),list(2),-list(4),list(8)} = (nsrf_nsplit+1) Using Progression wnprog;
//
// Surface division
Transfinite Surface{surface_list()};
Recombine Surface{surface_list();}
```

# Flow past circular cylinder: gmsh script



```
//////////  
// Meshing section  
//////////  
Mesh 1;  
Mesh 2;  
Mesh 3;  
  
SetOrder 2;  
  
RenumberMeshElements;  
  
//////////  
// Mesh saving section  
//////////  
Mesh.Format = 1;  
Mesh.MshFileVersion = 2.2;  
Mesh.SaveAll = 0;  
Mesh.Binary = 0;  
  
Save "ext_cyl.msh";
```

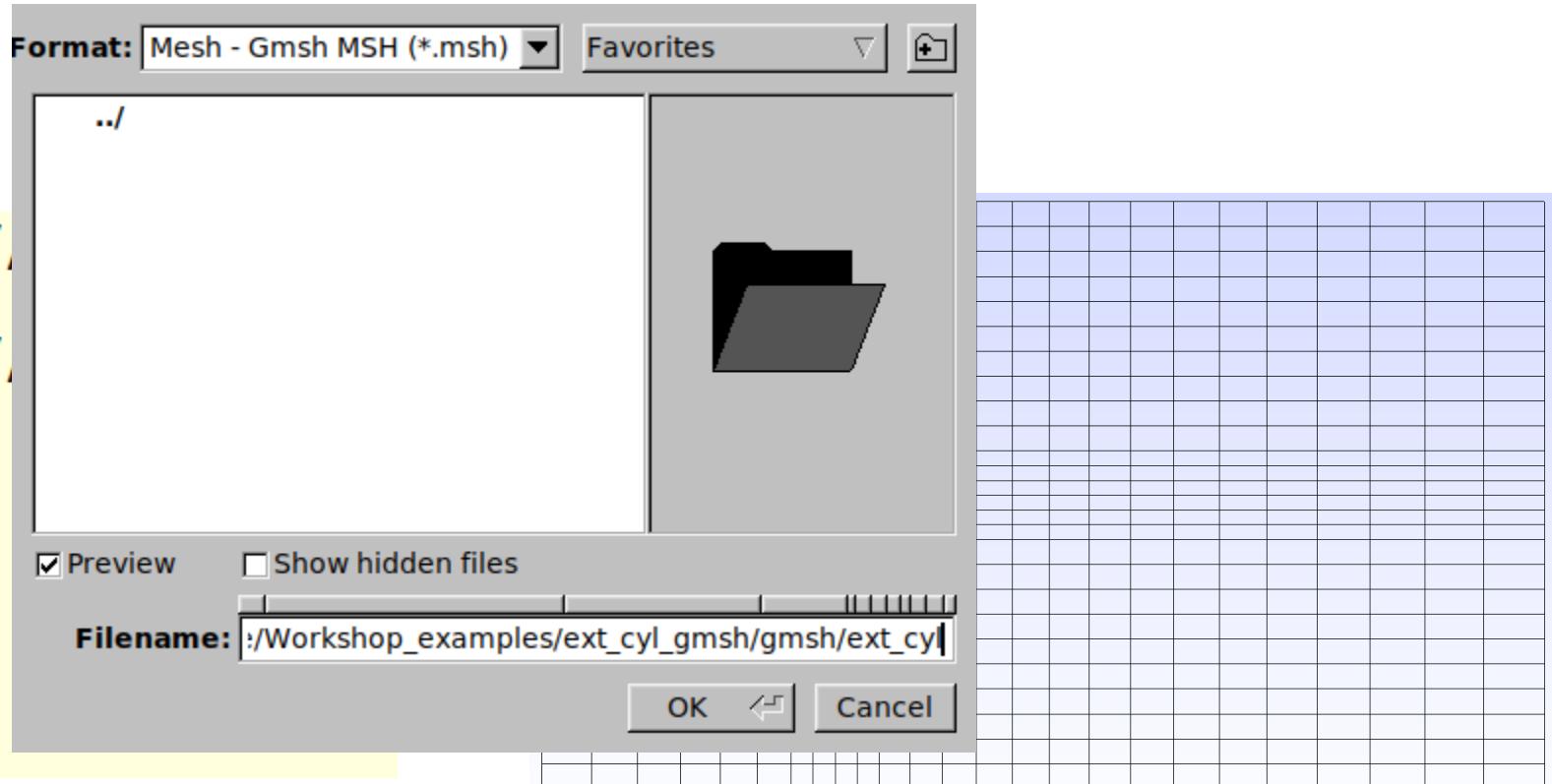
```
#!/bin/bash  
# Script to generate meshes  
gmsh ext_cyl.geo -
```



# Flow past circular cylinder: gmsh script



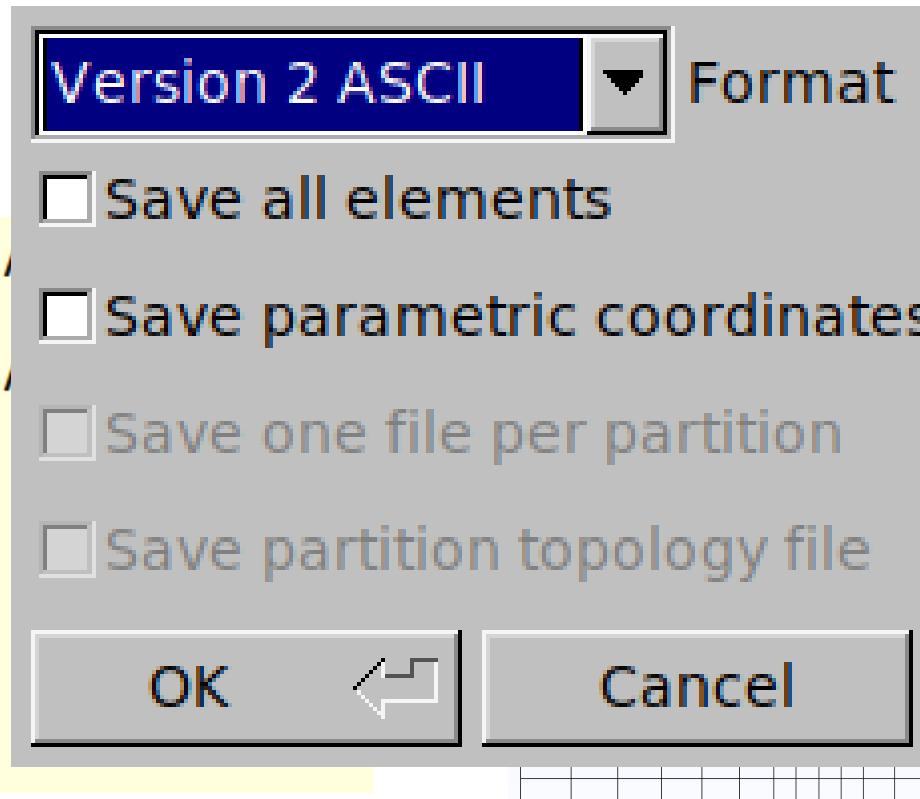
```
//////////  
// Meshing section  
//////////  
Mesh 1;  
Mesh 2;  
Mesh 3;  
  
SetOrder 2;  
  
RenumberMeshElements;
```



# Flow past circular cylinder: gmsh script



```
//////////  
// Meshing section  
//////////  
Mesh 1;  
Mesh 2;  
Mesh 3;  
  
SetOrder 2;  
  
RenumberMeshElements;
```



# Flow past circular cylinder: gmsh2nek



```
skagsnebb[adam]/scratch/adam/ext_cyl_gmsh/gmsh> gmsh2nek
Enter mesh dimension: 2
Input .msh file name: ext_cyl
    total node number is      3006
    total line element number is 118
    total quad element number is 722
*****
Boundary info summary
BoundaryName      BoundaryID
Wal                2
Inf                3
Out                4
Pet                5
Peb                6
*****
Enter number of periodic boundary surface pairs:
1
    input surface 1 and surface 2  BoundaryID
6 5
    input translation vector (surface 1 -> surface 2)
0 30 0
*****
Please set boundary conditions to all non-periodic boundaries
in .usr file usrdat2() subroutine
*****
writing ext_cyl.re2
```

# Flow past circular cylinder: compilation



```
./compile_script --clean
./compile_script --all
../../Nek5000/bin/genmap
../../Nek5000/bin/nekbmpi ext_cyl 4
../../Nek5000/bin/visnek
```

```
c   Mesh smoother
#include "experimental/meshsmoother.f"
c-
subroutine uservp (ix,iy,iz,eg)
include 'SIZE'
include 'NEKUSE'

integer e,f,eg
```

```
c----- subroutine usrdat
! Set all non-periodic BCs here. This is required due to generating m
call setbc(2,1,'W ') ! wall
call setbc(3,1,'v ') ! inflow
call setbc(4,1,'0 ') ! outflow

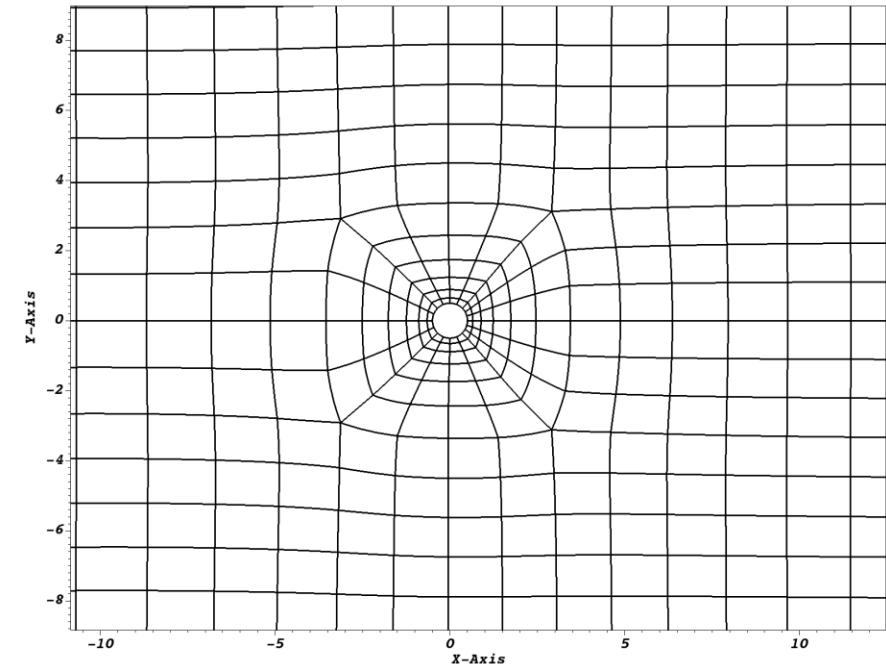
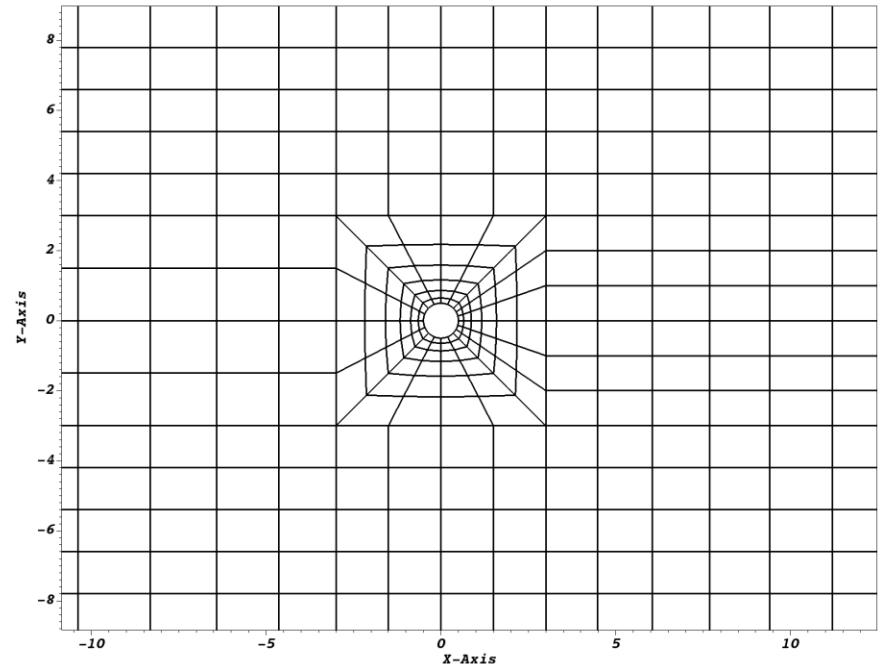
return
end
c----- subroutine usrdat2
include 'SIZE'
include 'SOLN'

call outpost(vx,vy,vz,pr,t,'smh')
call meshsmoother
call outpost(vx,vy,vz,pr,t,'smh')

return
end
c----- subroutine usrdat3

return
end
c-----
```

# Flow past circular cylinder: mesh smoothing



# Flow past circular cylinder: userchk



```
subroutine userchk
include 'SIZE'
include 'INPUT'
include 'TSTEP'

! object definition
integer iobj_wall, bIDs(1)
save iobj_wall

! Relative point for torque calculation
real x0(3)
save x0
data x0 /3*0/

if (istep.eq.0) then      ! initialisation step
  bIDs(1) = 2             ! 'W '
  call create_obj(iobj_wall,bIDs,1) ! define objects for surface
else

  call estimate_strouhal

  scale = 2.                ! Cd = F/(.5 rho U^2 ) = 2*F
! get torques
  ioutpt = int(UPARAM(1))
  if (mod(istep,ioutpt).eq.0)
$    call torque_calc(scale,x0,.true.,.false.)

! write out probes
  if (mod(ISTEP,ioutpt).eq.0) call hpts()
endif

return
end
```

```
c----- subroutine usrdat
!
! Set all non-periodic BCs here. This is required due to generating m
call setbc(2,1,'W ') ! wall
call setbc(3,1,'v ') ! inflow
call setbc(4,1,'0 ') ! outflow

return
end
c----- subroutine usrdat2
include 'SIZE'
include 'SOLN'

call outpost(vx,vy,vz,pr,t,'smh')
call meshsmoother
call outpost(vx,vy,vz,pr,t,'smh')

return
end
c----- subroutine usrdat3
return
end
c-----
```

# Flow past circular cylinder: userchk



```
subroutine userchk
include 'SIZE'
include 'INPUT'
include 'TSTEP'

! object definition
integer iobj_wall, bIDs(1)
save iobj_wall

! Relative point for torque calculation
real x0(3)
save x0
data x0 /3*0/

if (istep.eq.0) then      ! initialisation step
  bIDs(1) = 2             ! 'W'
  call create_obj(iobj_wall,bIDs,1) ! define objects for surface
else

  call estimate_strouhal

  scale = 2.               ! Cd = F/(.5 rho U^2 ) = 2*F
! get torques
  ioutpt = int(UPARAM(1))
  if (mod(istep,ioutpt).eq.0)
$    call torque_calc(scale,x0,.true.,.false.)

! write out probes
  if (mod(ISTEP,ioutpt).eq.0) call hpts()
endif

return
end
```

```
[GENERAL]
#startFrom = restart.fld
stopAt = numSteps #endTime
#endTime = 0.00000
numSteps = 102

userparam01 = 10

dt = 1.000000E-02
timeStepper = bdf3
variableDt = no
targetCFL = 1.00000

writeControl = timeStep #runTime
writeInterval = 20.0

dealiasing = yes
filtering = explicit
filterWeight = 0.100000E-01
filterCutoffRatio = 0.84
```

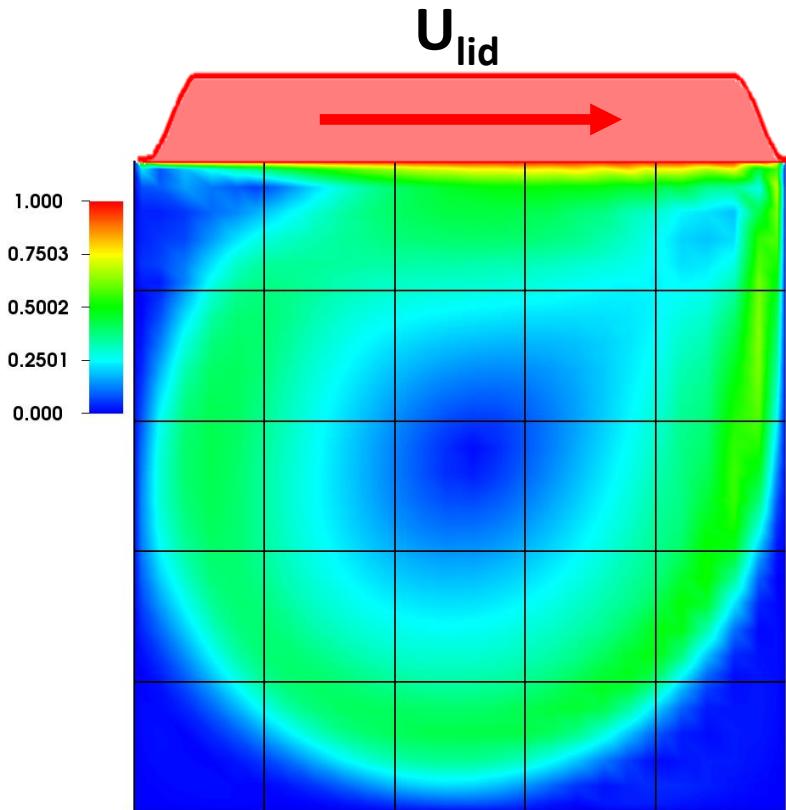
# Flow past circular cylinder



```
c-----  
subroutine estimate_strouhal  
  
include 'SIZE'  
include 'TOTAL'  
  
real tlast,vlast,tcurr,vcurr,t0,t1  
save tlast,vlast,tcurr,vcurr,t0,t1  
data tlast,vlast,tcurr,vcurr,t0,t1 / 6*0 /  
  
integer e,eg,eg0,e0  
  
eg0 = 622           ! Identify element/processor in wake; my  
mid = gllnid(eg0)  
e0  = gllel (eg0)  
  
st  = 0  
  
if (nid.eq.mid) then  
  
    tlast = tcurr  
    vlast = vcurr  
  
    tcurr = time  
    vcurr = vy (1,ny1,1,e0)  
  
    xcurr = xm1(1,ny1,1,e0)  
    ycurr = ym1(1,ny1,1,e0)
```

```
2      write(6,2) istep,time,vcurr,xcurr,ycurr  
        format(i9,1p4e13.5,' vcurr')  
  
        if (vlast.gt.0.and.vcurr.le.0) then ! zero crossing w/ ne  
          t0  = t1  
          t1  = tlast + (tcurr-tlast)*(vlast-0)/(vlast-vcurr)  
          per = t1-t0  
          if (per.gt.0) st = 1./per  
        endif  
        endif  
  
        st = glmax(st,1)  
  
        n  = nx1*ny1*nz1*nelv  
        ux = glamax(vx,n)  
        uy = glamax(vy,n)  
  
        if (nid.eq.0.and.st.gt.0) write(6,1) istep,time,st,ux,uy  
1      format(i5,1p4e12.4,' Strouhal')  
  
        return  
end  
c-----
```

# Exercise : lid-driven cavity



```
!! @param[in] x      function argument
!! @return math_stepf
real function math_stepf(x)
implicit none

! argument list
real x

! local variables
real xdmin, xdmax
parameter (xdmin = 0.001, xdmax = 0.999)
!-----
! get function vale
if (x.le.xdmin) then
    math_stepf = 0.0
else if (x.le.xdmax) then
    math_stepf = 1./( 1. + exp(1./(x - 1.) + 1./x) )
else
    math_stepf = 1.
end if

return
end function math_stepf
```

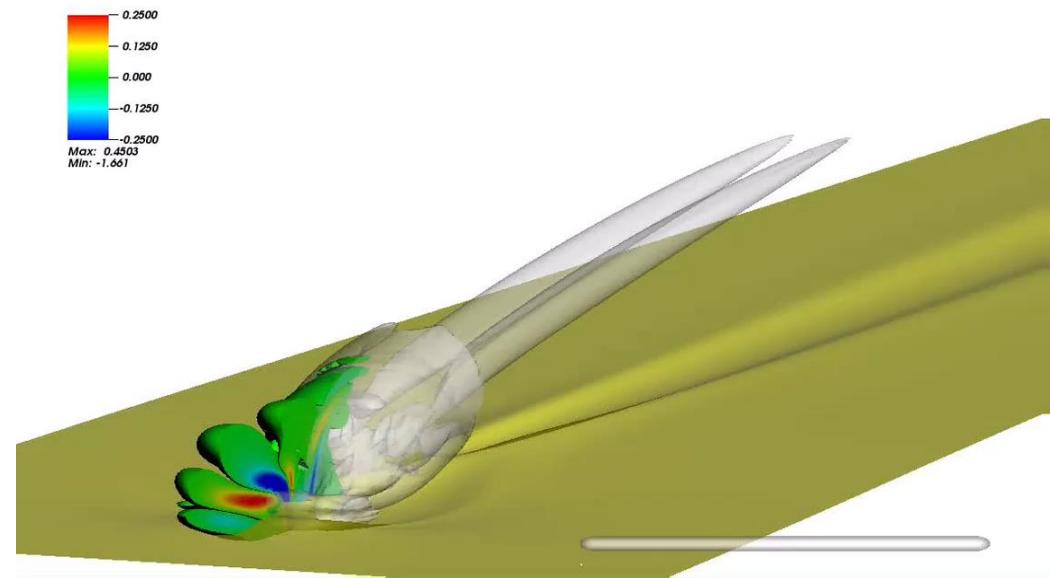
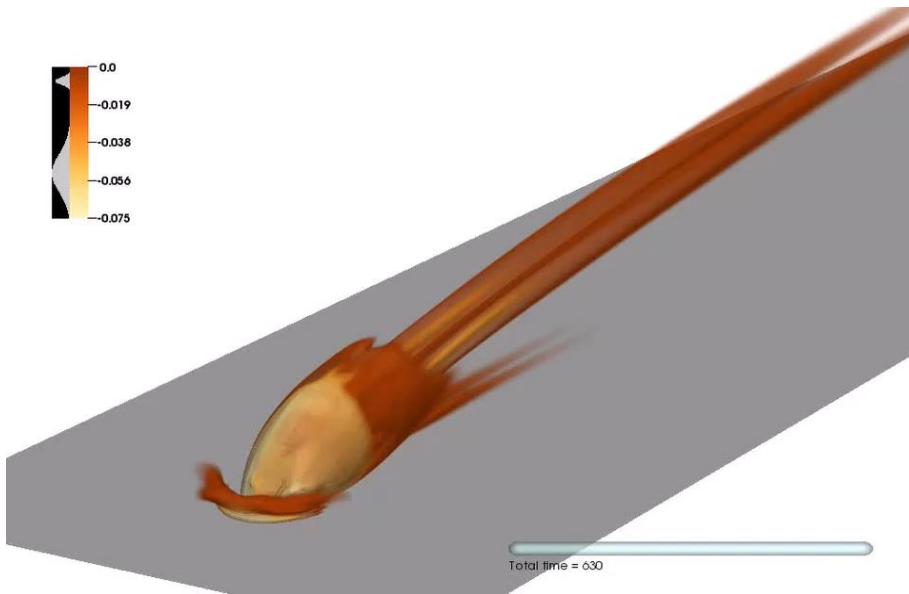
# Linear problem



DNS for jet in cross-flow:

Non-linear

Linear

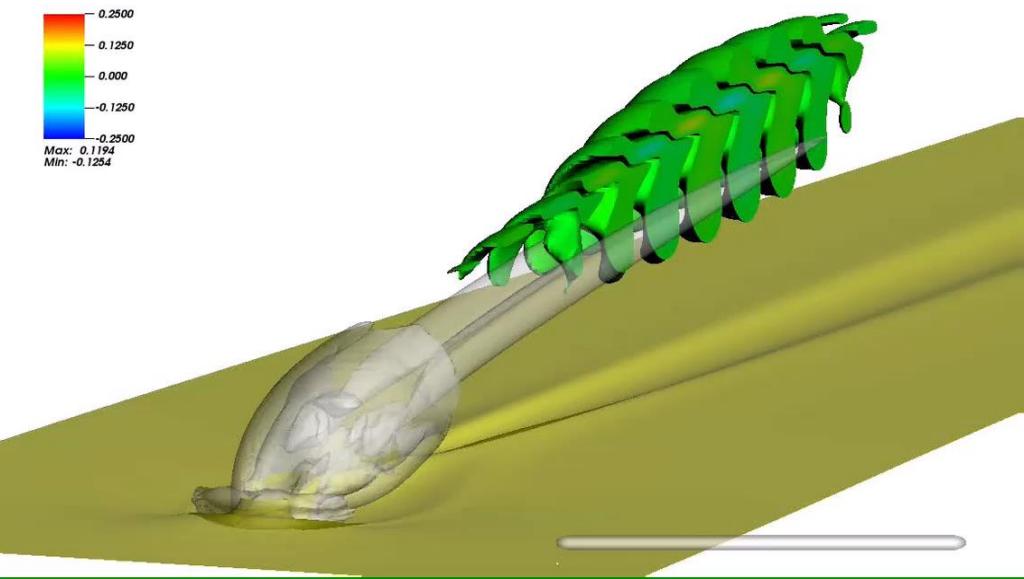


# Linear problem

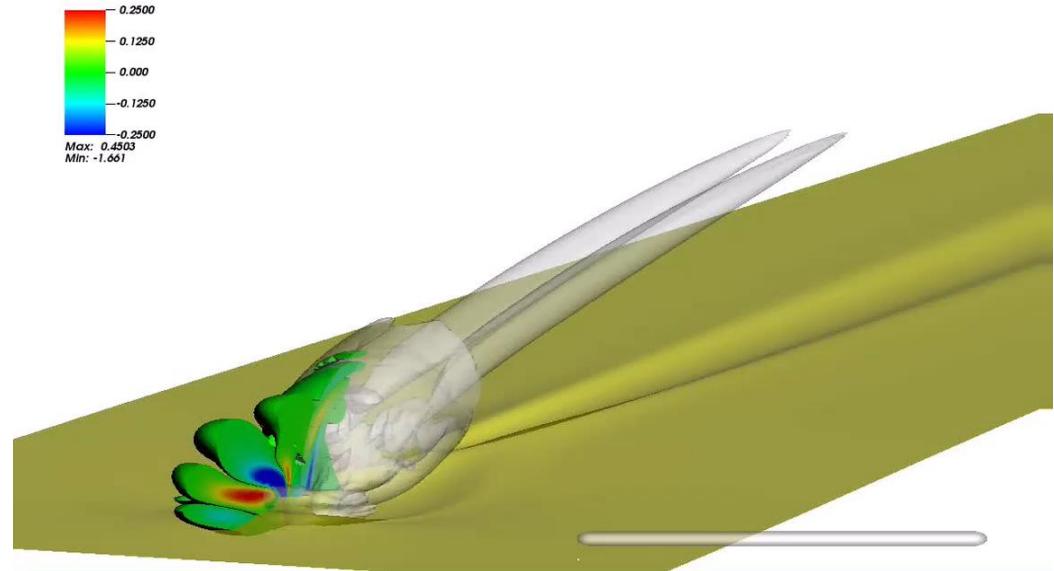


Linear DNS for jet in cross-flow:

Adjoint



Direct



# Linear problem: lin\_channel2D



```
-rw-r--r-- 1 adam adam 432 Dec 2 12:33 lin_chan_adj.par
-rw-r--r-- 1 adam adam 5348 Dec 2 12:33 lin_chan_adj.re2
-rw-r--r-- 1 adam adam 428 Dec 2 12:33 lin_chan_dir.par
-rw-r--r-- 1 adam adam 5348 Dec 2 12:33 lin_chan_dir.re2
-rw-r--r-- 1 adam adam 5264 Dec 2 12:33 lin_chan.usr
-rw-r--r-- 1 adam adam 96328 Dec 2 12:33 prtlin_chan_adj0.restart
-rw-r--r-- 1 adam adam 96328 Dec 2 12:33 prtlin_chan_dir0.restart
-rw-r--r-- 1 adam adam 451 Dec 2 12:33 README.md
-rw-r--r-- 1 adam adam 2088 Dec 2 12:33 SIZE
```

```
cp -r ../examples/lin_channel2D/ ./
cd lin_channel2D/
../../bin/makenek lin_chan
../../bin/genmap
    lin_chan_dir
    0.01
mkdir run_local
cp lin_chan_dir.* run_local/
cp prtlin_chan_dir0.restart run_local/
cp nek5000 run_local/
cd run_local/
../../bin/nekbmpi lin_chan_dir 4
../../bin/visnek
grep 'Energy' logfile > energy.txt
```

# lin\_channel2D: SIZE



```
! BASIC
parameter (ldim=2)                      ! domain dimension (2 or 3)
parameter (lx1=10)                        ! p-order (avoid uneven and val
parameter (lxd=15)                        ! p-order for over-integration (
parameter (lx2=lx1-2)                     ! p-order for pressure (lx1 or l

parameter (lelg=50)                       ! max total number of elements
parameter (lpmin=1)                       ! min MPI ranks
parameter (lpmax=1024)                     ! max MPI ranks
parameter (ldimt=1)                        ! max auxiliary fields (temperat

! OPTIONAL
parameter (ldimt_proj=1)                  ! max auxiliary fields residual
parameter (lhis=1000)                      ! max history points
parameter (maxobj=4)                       ! max number of objects
parameter (lpert=3)                        ! max perturbation modes
parameter (toteq=1)                        ! max number of conserved scalar
```

Only  $P_N - P_{N-2}$

```
parameter (lx1m=1),
parameter (maxobj=4)                      ! max number of objects
parameter (lpert=3)                        ! max perturbation modes
parameter (toteq=1)                        ! max number of conserved scalar
parameter (nsessmax=1)                     ! max sessions
parameter (lxo=lx1)                        ! max grid size on output
parameter (mxprev=20,lgmres=30)            ! max dim of projection & max
parameter (lorder=3)                       ! max order in time
parameter (lx1m=1)                          ! polynomial order mesh size
parameter (lfdm=0)                         ! set to 1 for fast diagonal
parameter (lelx=1,lely=1,lelz=1)            ! global tensor mesh dimensions

parameter (lelt=lelg/lpmin + 4)            ! max number of local elements
parameter (lbelt=1)                        ! mhd
parameter (lpelt=lelt)                     ! linear stability
parameter (lcvelt=1)                       ! cvode

! INTERNALS
include 'SIZE.inc'
```

# lin\_channel2D: user interface

```
c      get energy
domega = 1.0
nit = 10
if (mod(ISTEP,nit).eq.0) then
  n = NX1*NY1*NZ1*NELV
  Ek(2) = Ek(1)
  timel(2) = timel(1)
  omega(2) = omega(1)
  Ek(1) = 0.5*(glsc3(VXP,VXP,BM1,n)+glsc3(VYP,VYP,BM1,n))
  timel(1) = TIME
c      get growthrate
  if (Ek(2).gt.0.0.and.timel(1).gt.timel(2)) then
    omega(1) = 0.5*log(Ek(1)/Ek(2))/(timel(1)-timel(2))
    domega = abs((omega(1)-omega(2))/omega(1))
  endif
c      set logs
  if (NI0.eq.0.and.ISTEP.gt.2*nit)
$      write(*,*) 'Energy ',Ek(1),omega(1),domega,TIME
  endif
c      converged field
  if (ISTEP.eq.NSTEPS) then
    write perturbation field
      call outpost2(VXP,VYP,VZP,PRP,TP,0,'prt')
  endif
```

```
subroutine useric (ix,iy,iz,ieg)

include 'SIZE'
include 'NEKUSE'           ! UX, UY, UZ, TEMP, Z
include 'SOLN'              ! JP

real amp, ran

c      velocity
c      base flow
  if (JP.eq.0) then
    UX = (1.0-Y**2)
    UY = 0.0
    UZ = 0.0
  else
    perturbation
    random distribution
      amp = 1.0
      ran = 3.e4*(ieg+X*sin(Y)) - 1.5e3*ix*iy + .5e5*ix
      ran = 1.e3*sin(ran)
      ran = 1.e3*sin(ran)
      ran = cos(ran)
      UX = ran*amp

      ran = 2.3e4*(ieg+X*sin(Y)) + 2.3e3*ix*iy - 2.e5*ix
      ran = 1.e3*sin(ran)
      ran = 1.e3*sin(ran)
      ran = cos(ran)
      UY = ran*amp

      UZ = 0.0
  endif

return
end
```

# lin\_channel2D: runtime parameters

RAT

```
[GENERAL]
stopat = numSteps #endTime
numsteps = 1000

userparam01 = 1

dt = -1.0e-02
timestepper = bdf2
writecontrol = timeStep #runTime
writeinterval = 90000
dealiasing = yes

[PROBLEMTYPE]
equation = incompLinNS # incompLinNS
number0fPerturbations = 1
solveBaseflow = no
variableProperties = no

[PRESSURE]
residualtol = 1e-08
residualproj = no

[VELOCITY]
residualtol = 1e-08
residualproj = no
density = 1
viscosity = -2000.0
```

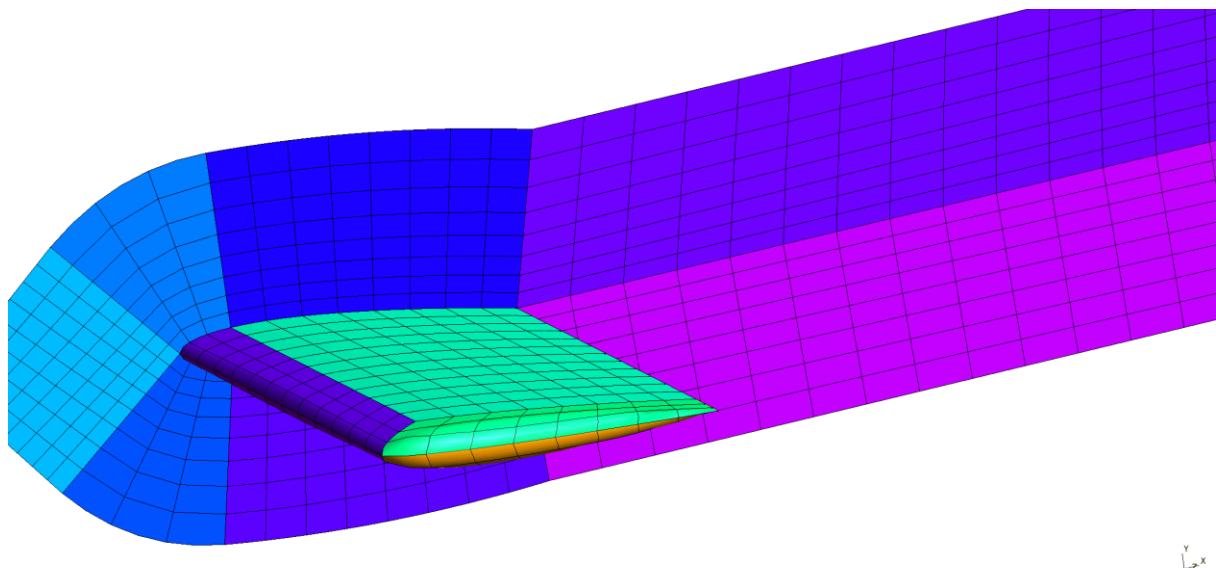
# Meshing with gmsh



## ***NEK5000 – C1U1: NACA0012 aerofoil with rounded tip***

- Nek5000-R3: **Efficient strategies for hex-based meshing of complex geometries**
- The goal was to gain user experience finding possible software limitations and workarounds:
  - High-order meshes suitable for **Spectral Element Method**
  - Starting with open source software **gmsh**
  - Focus on proper **representation of object surfaces** and division of the computational domain into a set of **hexahedral subdomains**
  - **Coarse, conforming** mesh as a starting point for AMR

# Meshing with gmsh



Division in hexahedral subdomains:

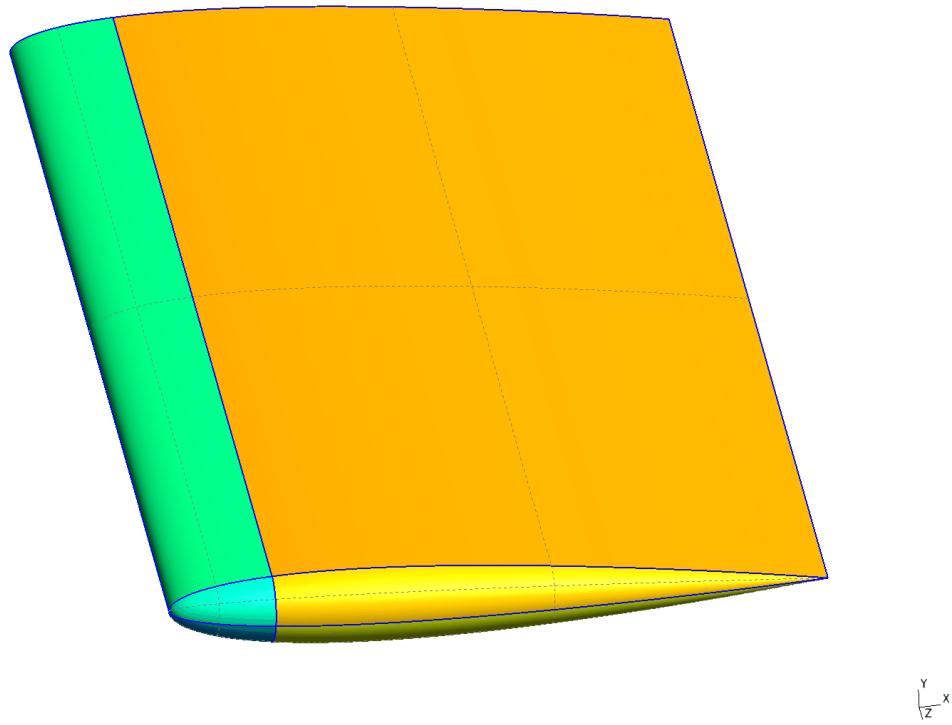
- Manual split into volumes
- Use of *Transfinite* algorithm: defined split of volume edges gives surface and volume mesh
- Lack of clear way of edge properties inheritance (duplication, coherence)
- Bottom-up approach (all edges first)
- Labour-intensive; work with low level objects

# Meshing with gmsh



Built-in kernel; use of:

*Extrude*



Representation of Object surfaces:

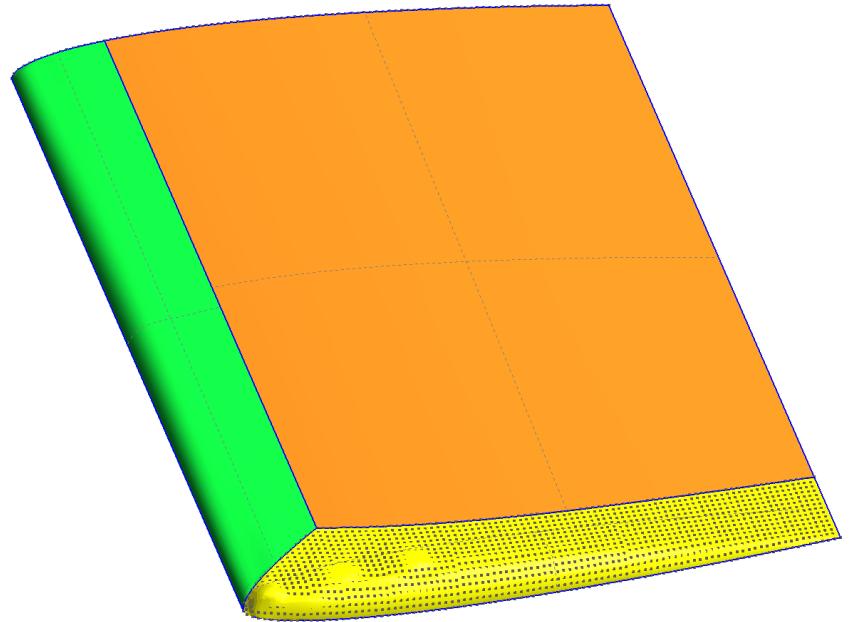
- Built-in kernel not very efficient
  - *Curve{list()} In Surface{};*
  - Not flexible split of sub-surfaces
  - Not useful for generating coarse meshes
- OpenCASCADE kernel more flexible
  - Possibility to immerse points or curves
  - Visible surface corrugations

# Meshing with gmsh

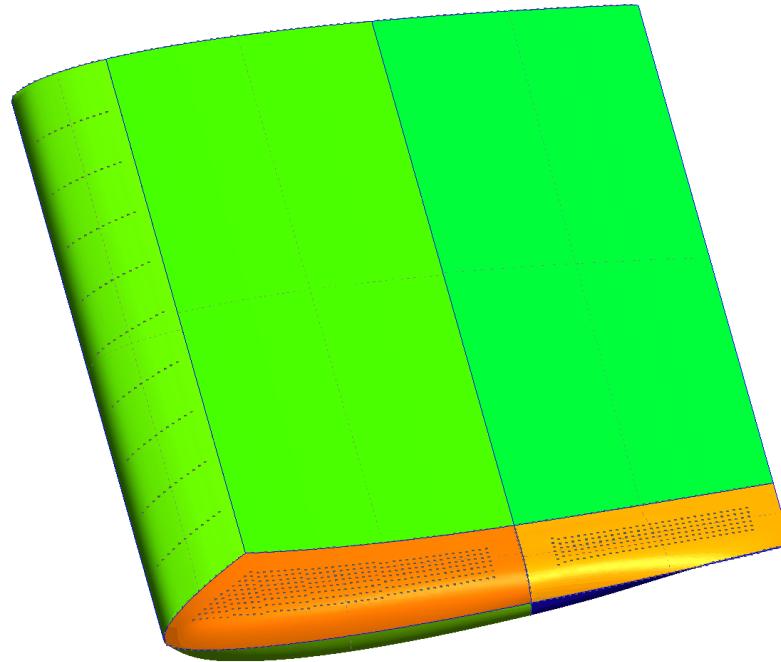


OpenCASCADE kernel; use of:

*Surface(tip\_srf\_up) = {crvl} Using Point{pts\_list()};*



Adjusted sub-surfaces size, shape and  
immersed points distribution



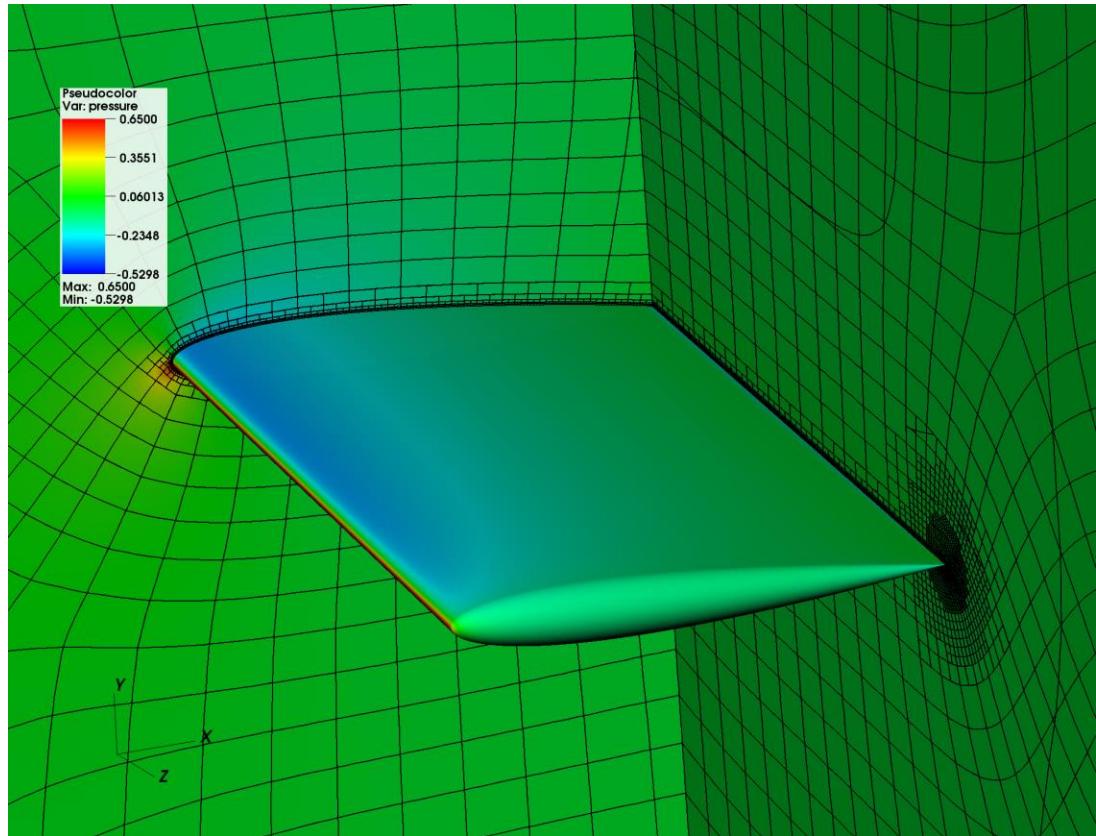
# Meshing with gmsh



OpenCASCADE kernel:

- ```
Wire(newll) = crv_list(0);  
srf_tip() = ThruSections{crvi:crve};
```
- Most exact representation of the surface
  - New generated surface edges make *Coherence* operation expensive
  - Different mesh parts generated by different scripts

# Meshing with gmsh



## Mesh generation workflow:

- Generation of inner and bounding box meshes with gmsh
- Exporting to required format
- Conversion to Nek5000 format
- Smoothing inner meshes with Nek5000 smoother
- Merging inner and outer meshes with Nek5000 tools
- Smoothing the resulting mesh