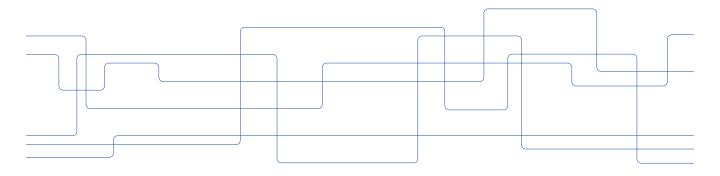


FORTRAN a crash course

Nek5000 specific FORTRAN features





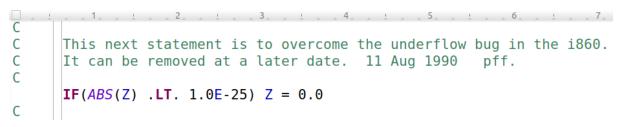
Outlook

- Very short history of FORTRAN
- Basics of syntax
- Variables
- Loops
- Conditional statements
- Subprograms
- C/CUDA binding



Presentation goal

- This is just a short overview of Fortran (mainly Fortran 77) features that can be found in Nek5000 and is not meant to be a comprehensive description of the language. The main aim is to simplify reading of Nek5000 code showing not obvious tricks and possibly "confusing" code structures.
- Further reading:
 - Professional Programmer's Guide to Fortran77: <u>https://www.star.le.ac.uk/~cgp/prof77.pdf</u>
 - Fortran wiki : http://fortranwiki.org/





Very short history of FORTRAN

FORTRAN stands for *Formula Translation* and dates back to 1950s.

Fortran standards:

- Fortran 66
 - Thankfully largely obsolete
- Fortran 77
 - Mostly obsolete, but still in use
- Fortran 90
 - Significant modernization



- Fortran 95
- Fortran 2003
- Fortran 2008
- Fortran 2018



ebay.com



Advantages of FORTAN

- Simple and easy to learn
- Fast
 - Compiles as well as language features that can inhibit performance are absent.
 - > C can give similar performance with care (e.g. need "restrict" keyword everywhere etc)
 - > Matlab/Python require extensive use of performance libraries/toolkits to get similar performance. (e.g. numpy).
 - Was designed from the beginning to rival hand written machine code for performance
 - Large set of optimised libraries.
- Good support for arrays and complex numbers
- Big number of available compilers (including free)
- Large amount of legacy code

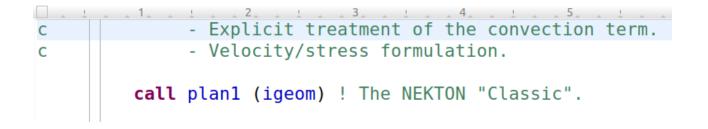


Drawbacks of FORTAN

- Static memory allocation (Fortran 77)
- Very limited number of language feature (Fortran 77)
- Slow upgrade of legacy code to new standards



- Case insensitive:
 - Fortran does not consider case; e.g. "DATA", "Data" and "data" are all equivalent.
 - Exception is the case for text output.
- Comments:
 - Lines starting with **C** or **c** are treated as comment and ignored
 - Remaining part of line can be commented out using the ! symbol





Fixed format of Fortran 77:

- Column 1 for comment mark
- Columns 2-5 for numeric labels that can be referenced in a code (mainly used for old method of loops or for goto statements or for formatted output)
- Column 6 for continuation character (can be anything, shows this line is continuation of previous line)
- Code should be from 7 to 72
- Anything after column 72 ignored, most compilers accept a flag to extend to column 132, but best not used.
- Smart editors can help

Fortran 90 introduces **free format**; something more sensible, but not used by NEK5000



Fixed format example



- Specific parts of the code can be included/excluded from execution at a compilation step using **C-type pre-processing**.
- Pre-processing becomes important when binding Fortran 77 and C routines.

```
#ifdef CMTNEK
if (nio.eq.0.and.istep.le.1) write(6,*) 'CMT branch active'
call cmt_nek_advance
#endif
```



```
real min_comm, max_comm, avg_comm
```

```
real comm_timers(8)
integer comm_counters(8)
character*132 s132
```

Basic variable types: integer, real, complex, double precision, double complex, logical, character

Implicit types:

- Comes from days of punch cards again where saving lines (card per line) was useful.
- · Fortran has implicit typing based on variable name
 - Variables that start I,J,K,L,M are assumed integers
 - Other variables are assumed real.
- Can be overridden by explicit declaration.



```
real min_comm, max_comm, avg_comm
```

```
real comm_timers(8)
integer comm_counters(8)
character*132 s132
```

Implicit types:

- Explicit declaration required by:
 - Arrays
 - Other type variables, e.g.: integer*8, real*16, logical, character, complex
- Best practice now is to turn this off with implicit none statement.
 - This allows compiler to find your typos, as opposed to getting weird bugs at runtime because you had a typo in a variable name
 - Implicit types used thought NEK5000 (i.e. implicit none never used)



Real life example from NASA

- Implicit none turns on compiler checks, which can be very useful for finding bugs that can be simple for the compiler to find, but much harder for people
- Bug in the Project Mercury code (from NASA) where comma was replaced by period.
 - Change instruction from loop to assignment
 - > Do 5 k=1,3
 - > Do5k = 1.3
 - Spaces are ignored in the FORTRAN syntax
 - Implicit none would have flagged do5k as undefined variable
 - Using more modern loop syntax would have flagged syntax error in loop structure.
- · See https://en.wikipedia.org/wiki/Mariner_1



Numerical precision:

- real equivalent to real*4-32 bit
- double precision equivalent to real*8 64 bit
- NEK5000 uses compiler flags (e.g. -r8 for Intel or PGI) to promote everything declared **real** to **real*8**.

```
*pgf*) FCPP="-Mpreprocess"
FR8="-r8"
;;
*gfortran*) FCPP="-cpp"
FR8="-fdefault-real-8 -fdefault-double-8"
FF77="-std=legacy"
;;
*ftn*) FCPP="-eZ"
FR8="-sreal64"
;;
```



Arrays:

- Statically allocated in Fortran 77
- By default Fortran array indexing starts at 1
- Array range can be explicitly specified.
- Fortran arrays are stored in column-major order;
 - e.g. A(3,2) is stored A(1,1) A(2,1) A(3,1) A(1,2) A(2,2) A(3,2) A(1,3) A(2,3) A(3,3)
 - Important for loop execution and passing arguments to subroutines

```
subroutine hsmg_setup_fastld(s,lam,nl,lbc,rbc,ll,lm,lr,ah,bh,n,ie)
integer nl,lbc,rbc,n
real s(nl,nl,2),lam(nl),ll,lm,lr
real ah(0:n,0:n),bh(0:n)
include 'SIZE'
parameter(lxm=lx1+2)
common /ctmp0/ b(2*lxm*lxm),w(2*lxm*lxm)
```



Global variables:

- Global variables are stored in named common blocks
 - Very simple structure containing just memory block starting and ending position (no content information)
 - Possible use for scratch space (extensively used in Nek5000)
 - Must be declared consistently in all subroutines/functions accessing a variable
 - Simplest if all are same type (prevents alignment/performance issue)
 - Can be declared in external file and included in a subroutine

```
subroutine hsmg_setup_fastld(s,lam,nl,lbc,rbc,ll,lm,lr,ah,bh,n,ie)
integer nl,lbc,rbc,n
real s(nl,nl,2),lam(nl),ll,lm,lr
real ah(0:n,0:n),bh(0:n)
include 'SIZE'
parameter(lxm=lx1+2)
common /ctmp0/ b(2*lxm*lxm),w(2*lxm*lxm)
```



Global variables:

- · Global variables are stored in named common blocks
 - Error prone
 - Little control over loaded variables
 - Replaced in Fortran 90 by modules
- Include files and common blocks are extensively used in Nek5000 providing access to main parameters and global variables

```
subroutine hsmg_setup_fastld(s,lam,nl,lbc,rbc,ll,lm,lr,ah,bh,n,ie)
integer nl,lbc,rbc,n
real s(nl,nl,2),lam(nl),ll,lm,lr
real ah(0:n,0:n),bh(0:n)
include 'SIZE'
parameter(lxm=lx1+2)
common /ctmp0/ b(2*lxm*lxm),w(2*lxm*lxm)
```



ļ

```
subroutine userf (ix,iy,iz,ieg)
include 'SIZE' ! NX1, NY1, NZ1, NELV, NID
include 'NEKUSE' ! FFX, FFY, FFZ
include 'PARALLEL' ! GLLEL
include 'INPUT' ! IF3D
include 'SFD' ! IFSFD, SFDCHI, BFS?c
```

```
integer iel
iel = gllel(ieg)
SFD
if (IFSFD) then
   FFX = FFX - SFDCHI*BFSX(ix,iy,iz,iel)
   FFY = FFY - SFDCHI*BFSY(ix,iy,iz,iel)
   if (IF3D) FFZ = FFZ - SFDCHI*BFSZ(ix,iy,iz,iel)
else
   FFX = 0.0
  FFY = 0.0
   if (IF3D) FFZ = 0.0
endif
return
end
```



Example of include file SIZE

! BASIC

```
! domain dimension (2 or 3)
parameter (ldim=3)
                                 ! GLL points per element along each direct
parameter (lx1=8)
parameter (lxd=12)
                                 ! GL points for over-integration (dealias
parameter (lx2=lx1-0)
                                 ! GLL points for pressure (lx1 or lx1-2)
                                 ! max number of global elements
parameter (lelg=1000)
parameter (lpmin=1)
                                 ! min number of MPT ranks
parameter (lelt=lelg/lpmin + 3)
                                 ! max number of local elements per MPI ran
parameter (ldimt=1)
                                 ! max auxiliary fields (temperature + scal
! OPTTONAL
parameter (ldimt proj=1)
                                 ! max auxiliary fields residual projection
parameter (lelr=lelt)
                                   max number of local elements per restart
                                 parameter (lhis=1)
                                   max history/monitoring points
parameter (maxobj=1)
                                   max number of objects
parameter (lpert=1)
                                 1 max number of perturbations
```



Example of include file SOLN

С	Solution data								
real vx		L vx	(lx1,ly1,lz1,lelv)						
	\$,vy	(lx1,ly1,lz1,lelv)						
	\$,VZ	(lx1,ly1,lz1,lelv)						
	\$,vx_e	(lx1,ly1,lz1,lelv)						
	\$,vy_e	(lx1,ly1,lz1,lelv)						
	\$ \$ \$,vz_e	(lx1,ly1,lz1,lelv)						
	\$,t	<pre>(lx1,ly1,lz1,lelt,ldimt)</pre>						
	\$,vtrans	<pre>(lx1,ly1,lz1,lelt,ldimt1)</pre>						
	\$ \$ \$,vdiff	<pre>(lx1,ly1,lz1,lelt,ldimt1)</pre>						
	\$		(lx1,ly1,lz1,lelv)						
	\$,bfy	(lx1,ly1,lz1,lelv)						
		,bfz	(lx1,ly1,lz1,lelv)						
	\$ \$,cflf	(lx1,ly1,lz1,lelv)						
	\$,bmnv	<pre>(lx1*ly1*lz1*lelv*ldim,lorder+1)</pre>	1	binv*mask				
	\$ \$,bmass	<pre>(lx1*ly1*lz1*lelv*ldim,lorder+1)</pre>	1	bmass				
	\$,bdivw	<pre>(lx1*ly1*lz1*lelv*ldim,lorder+1)</pre>	1	bdivw*mask				
	\$,C_VX	<pre>(lxd*lyd*lzd*lelv*ldim,lorder+1)</pre>						
	\$,fw	(2*ldim,lelt)		face weights for DG				
	com	n on /vpts	sol/ vxlag, vylag, vzlag, tlag, v	gra	adt1, vgradt2,				

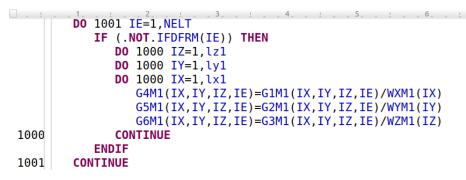
\$ abx1, aby1, abz1, abx2, aby2, abz2, vdiff e,



Loops

Two possible variants of loop construction can be found in Nek500:

• old do (s) i=start, end [,stride]



• more modern



Loops

Implicit index merging; notice different shapes of arrays and loop bounds:

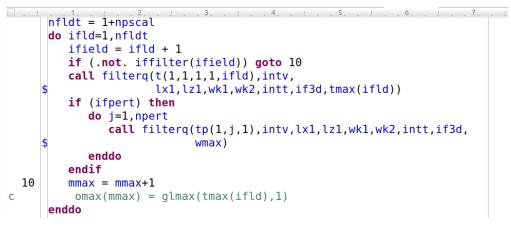
• jacmi(lx1*ly1*lz1,lelt); sij(lx1*ly1*lz1,6,lelv); rxm1(lx1,ly1,lz1,lelt)

```
nxyz = |x1^*|y1^*|z1
                                                6 6
     do e=1,nelv
        call local grad2(ur,us,u,N,e,dxm1,dxtm1)
        call local grad2(vr,vs,v,N,e,dxm1,dxtm1)
        do i=1,nxyz
           j = jacmi(i,e)
           sij(i,1,e) = j^* ! du/dx + du/dx
             2*(ur(i)*rxm1(i,1,1,e)+us(i)*sxm1(i,1,1,e))
           sij(i,2,e) = j^* ! dv/dy + dv/dy
             2*(vr(i)*rym1(i,1,1,e)+vs(i)*sym1(i,1,1,e))
           sij(i,3,e) = j^* ! du/dy + dv/dx
             (ur(i)*rym1(i,1,1,e)+us(i)*sym1(i,1,1,e) +
              vr(i)*rxm1(i,1,1,e)+vs(i)*sxm1(i,1,1,e) )
        enddo
     enddo
```





- Loop breaking can be performed with go to statement transferring control to the labelled executable statement.
- **go to** is simple to use and allows to write a shorter code, but could make it hard to read
- Replaced in Fortran 90 with exit and cycle statements
- In some cases **go to** is overused in Nek5000.





Conditional statements

Generic if statement

if (logical expression) executable expression

• Logical operators: .not., .and., .or., .xor.

x .gt. y	x>y	x .ge. y	x≥y	x .eq. y	х=у
x.lt.y	x <y< td=""><td>x.le.y</td><td>x≤y</td><td>x.ne.y</td><td>x≠y</td></y<>	x .le. y	x≤y	x .ne. y	x≠y

```
if (icvflow.eq.1) then
    call cdtp (respr,v1mask,rxm2,sxm2,txm2,1)
elseif (icvflow.eq.2) then
    call cdtp (respr,v2mask,rxm2,sxm2,txm2,1)
else
    call cdtp (respr,v3mask,rxm2,sxm2,txm2,1)
endif
```

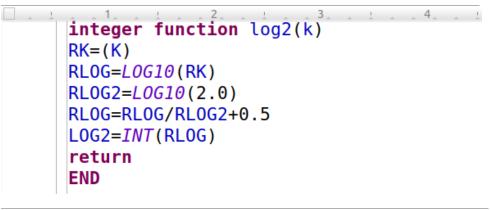


• Subroutines (no return value)

```
5
subroutine hsmg setup intpm(jh,zf,zc,nf,nc)
integer nf,nc
real jh(nf,nc),zf(1),zc(1)
include 'SIZE'
real w(2*lx1+2)
do i=1,nf
   call fd weights full(zf(i),zc,nc-1,1,w)
   do j=1,nc
      jh(i,j)=w(j)
   enddo
enddo
return
end
```



- Functions return a single value
- Name must correspond to implicit types or should be explicitely declared





- No checking of subroutine/function prototypes is done by default i.e. compiler will not tell you if you make a mistake with variables in call statement
- All arguments to subroutines/functions are transferred as pointers (call by reference)
 - Use of single variable as multiple arguments in a single call is not allowed (important for optimisation)
 - Possible array reshaping assuming continuous set of data

```
subroutine invers2(a,b,n)
REAL A(1),B(1)
include 'OPCTR'
D0 100 I=1,N
        A(I)=1./B(I)
100 CONTINUE
return
END
```



· Subroutine arguments called by reference

```
. 5. .
subroutine hsmg setup intpm(jh,zf,zc,nf,nc)
integer nf,nc
real jh(nf,nc),zf(1),zc(1)
include 'SIZE'
real w(2*lx1+2)
do i=1,nf
   call fd weights full(zf(i),zc,nc-1,1,w)
   do j=1,nc
      jh(i,j)=w(j)
   enddo
enddo
return
end
```



Formatted Output

- Formatted output is done using write and print statements.
 - Write takes two arguments followed by list of things to output.
 - > The first argument is normally 6 for standard output (i.e. output to screen)
 - > The second is the label of the format statement.
 - > Write(*,*) will give unformatted output, which is useful for quick tests.

```
C C C Compute base flow rate
C if (icvflow.eq.1) base_flow = glsc2(vxc,bm1,ntot1)/domain_length
if (icvflow.eq.2) base_flow = glsc2(vyc,bm1,ntot1)/domain_length
if (icvflow.eq.3) base_flow = glsc2(vzc,bm1,ntot1)/domain_length
if (nio.eq.0 .and. loglevel.gt.2) write(6,1)
istep,chv(icvflow),base_flow,domain_length,flow_rate
format(ill,' basflow ',al,llx,lp3el3.4)
```



Format Statement

- Format statement requires label so it can be referenced.
 - Label must be unique in the scope
 - Format statement determines how numbers are output
 - If given format cannot contain the number to be output you will get asterisk output (*****) e.g. if you give 4 digits for integer output and the output is 5.



Calling C/CUDA routines from Fortran

- Nek5000 includes some C and CUDA routines, called from Fortran
- Fortran name mangling
 - Most common now is adding single underscore and with lower case subroutine names (historically others existed)
 - > Subroutine abc becomes routine abc_ internally in compiler.
 - Pre-processor is used to control mangling method, example code in C files.
 - > Require "extern C" to make sure C compiler does not do any name mangling as well (or more likely C++/CUDA compiler for function overloading etc).
 - Variables are passed by reference in FORTRAN
 - Passing character arrays somewhat complicated, as FORTRAN character arrays also have length information.
 - Note data layout of arrays is reversed

>Fortran fastest moving index is first index A(i,j)

>In C fastest moving index is second index A[j][i]